

Cole — 11/07/2022 7:18 PM

Hello! I got your Discord from Jasper. I'm Cole Robertson, I'm a student at Edison High School enrolled in a program called CIBACS, i do film stuff, yadayadayada. Basically for CIBACS, it's a business course where we learn the ins and outs of starting a small business and for my senior project, I have decided to write, market, publish and sell a Dungeons and Dragons Supplement Book. It would contain subclasses, magic items, spells, and a one-shot adventure. As a result of this endeavor, I am going to need art commissioned for it and I would love to see if that would be something you would be interested in! What I'd be looking for is different characters, scenes, magic items, and if this is something you would be able to do, backgrounds/landscapes for locations. If this is something you are interested in, please let me know, and also send me some of your personal favorite pieces of your work so I can get an idea of your style. I look forward to keeping in touch :)

faerie — 11/07/2022 7:25 PM

Hello Cole! I'm Vanessa, I'm currently going to Orange Coast College but I previously went to HBHS with Jasper. I'd definitely be interested in the character and props aspect of the project, since I specialize in character concept and design. Here's some of my recent/ favorite works, all of which are characters designed by me :)) I don't have a ton of other polished recent works because college has been busy, but let me know if you have any questions!

Cole — 11/07/2022 7:52 PM

Ooo sick okokok I like it, I'll definitely keep in contact! I'll give more information within 1-2 weeks as right now I'm creating a list of people who would be interested in doing this so I can be prepared when it all starts to come together... also school stuff makes me busy

Cole — 12/05/2022 9:27 PM

hey again! sorry for the really late & delayed update, things have been super difficult and stressful in my personal life which has made it difficult for me to get together a plan for the art i would like to have commissioned. there are a couple of questions that i would like to have answered so i can provide you with the necessary information needed to work on the project in a manner that is the best for you :)

- 1) what would be your commission rate for a full-body character colored? i would like to know specifically how much so i can put aside the money now and make sure i can pay you fairly as ik how much work goes into these projects being a freelance designer myself
- 2) how much creative control would you like on the project? because of the nature of creating dnd characters, it can go any direction for how characters would look artistically. what i need to provide is the class and subclass to provide a general idea for the flavor but other than that i want to leave up to you. i can let you create an oc based upon that prompt and give feedback, i can provide a character description so you can translate that into a piece of art, i can create a mood board to provide you with an idea of what i would be looking for etc.
- 3) about how long does it take you to complete a commissioned piece? this is just to make sure i can create a timeline effectively for the book

last bit of information i'm going to give you for the sake of transparency: obviously this will go into a book that I am going to sell. as per request of the teacher advising this project, it would be

necessary to create a contract for the art that will allow me to use, print and sell the art in the book. i want to make sure that is something you are ok with upfront so i can talk to the teacher about it if any conflicts do arise. let me know if you have any questions an i can't wait to work with you!

faerie — 12/06/2022 5:14 PM

1) My price is \$40 for a colored fullbody.

2) I can work with as little or as much as you like, as long as you're fine with whatever I come out with. I generally prefer knowing any motifs/general themes you want in the design + any specific colors if you have any in mind, but i can work from something like a single image as well. either way i'll check in with you a lot to make sure you're all good with everything :))

3) If it's designing a character, i'd say within 1-2 weeks. Might be faster depending on work load and other stuff but I rarely take any longer than that for what you're asking.

I appreciate the transparency! I've been asked before but I'm fine with my art/designs being used for commercial purposes so long as it's clearly stated that the art/design was made by me (even smth like a credit on the last page is fine, online i usually ask for a link to one of my socials for contact purposes)

Cole — 12/27/2022 2:47 PM

hey i apologize for the delay, had alot of birthday and holiday things the past 5 days i hope you understand :)))

i have just sent the first half payment and below is the details

The class for this character is an artificer with the subclass called the cybernetic. The aesthetic im trying to go for is magepunk. A mix of high fantasy and cyberpunk A mood board will be provided at the end of this message. The character i want to have many different gadgets and gizmos on the design like goggles, tools etc. Because this is a cyberpunk-like aesthetic, I would like the biggest design aspect to be a cybernetic component. This could be legs with metal sticking out with energy surrounding them or an arm that is bigger than normal holding a fist. The color palette i'm looking at fits a steampunk vibe (browns, golds). If more information would be helpful let me know :) (also please don't share the subclass document link with anyone unless you ask)(also also, if interested in helping testing the content for this book lmk)

Mood Board: <https://pin.it/63HZHS4>

faerie — 12/27/2022 2:55 PM

sounds good!

faerie — 12/28/2022 11:55 AM

hi here's first rough concept, lemme drop a few notes of what i was going for and lemme know what bits you like and what bits to change / if you want me to work from this one or go a diff direction entirely

1 - build wise, since the cybernetic branch of artificers focuses on strengthening and improving the human body i thought i'd go with someone who's physically frail

2 - hair color im still iffy on, wanted to give the feeling of copper, with the ends 'rusting'

3 - main cybernetic enhancement branch is the eyes, with one have a visible gear design replacing the iris + a black sclera, hence the eye mixed with a gear insignia in the hand since i saw the eye augmentation path mentioned gaining the use of an insight spell if i recall correctly. other minor enhancements is a piece around the ear similar to a hearing aid but magepunk style, and the left leg being a prosthetic although i imagine its more for everyday use rather than a focus of augmentation.

4- big leather glove + leather apron to add in artificer/ almost artisan vibes since this character is very slim and not really suitable for armor.

5- gold scribble mess around the neck is intended to be a gas mask thats pulled down.

6- if you end up wanting me to refine aspects of this concept i'd definitely be adding more magic tools attached to the leather apron/belt and maybe a leather sash across the shoulder that holds ammo + some type of ranged weapon



Cole — 12/28/2022 12:14 PM

Yo thats really cool! It hits on a lot of ideas i have for the character.

1- Having someone who is physically very frail with components like that is a great idea and i'd love to keep that as a direction

2- i think the hair looks pretty good, i dony have much to add to that 😊

3- the eye and ear enhancement work very well and id love to keep that in the final design. The prosthetic leg please keep in the refined version as a everyday use item, its pretty cool:)

4- I like the glove but i think the apron clothing could be changed a little bit. Keeping the artisan vibes is a good direction to go in but making them seem like a more everyday outfit with the tools and other accessories would fit well. vests and jackets with many pockets is an idea for that. my mind keeps going to the techwear aesthetic but like more fantasy haha

5- love it

6- like i said in 4, the apron change i think would be an interesting direction to go in. adding a sash with some type of ranged weapon would be cool to do so but i want to see if straying away from weaponry on the character for now.

other thing: idk what the thing that is floating int he hand is above the head but its really really cool i like that geometric magic component design

overall its really really cool and awesome and amazing and it makes me even more excited to work with you :))))

faerie — 12/28/2022 2:24 PM

hi here's an updated rough draft, i explored the vest concept (with the side drawing sorta to explain the appearance of the vest) + a tool belt and pocket and tweaked some of the colors. if all looks good i can continue refining, let me know if you'd like any other changes :))

Image



Cole — 12/28/2022 2:50 PM

yes! thats really nice. maybe see little vials of energy could be added to the vest somewhere? other than that i think it's good and you can refine more

faerie — 01/02/2023 8:29 PM

done! here's the final + two versions of a transparent version (one with and without drop shadow) let me know if you'd like me to change anything + if you'd like any files sent via email :))

[Final Images]

Cole — 03/06/2023 5:35 PM

Next idea I have for you is the marksmanship ranger. Aesthetic wise, I'm thinking of having the equivalent of a fantasy sniper with a bow. Tall and slender build, slicked back hair. Clothing wise i'm thinking the main color being dark green and brown accent pieces. Different things i want with the character is belts, multiple quivers (one on the back, small one on the side, and

pouches). if you could pose them to look like they are aiming the bow at some target that would be awesome. I also want to have an eyepiece kind of like a monocle but with a crosshair in the center. The mood board hopefully has some good ideas of what I'm thinking. If any clarification is needed then please lmk

<https://pin.it/1oWGFdP>

faerie — 03/26/2023 12:16 PM

hi! i still need to do details and the eye piece of course but which of these rough color layouts do you prefer?



i used the palette you provided in the pinterest board

Cole — 03/26/2023 12:40 PM

i like the one on the left a bit more, its rly good!

faerie — 04/04/2023 9:32 AM

done! let me know if you'd like any adjustments :))